

Introduction to Vampire Pro 8.00 + future developments

Vampire User Event - 14th June 2022

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- Introduction to Vampire Pro V8.00 Inline Creep Law
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- Bug Fixes and Enhancements

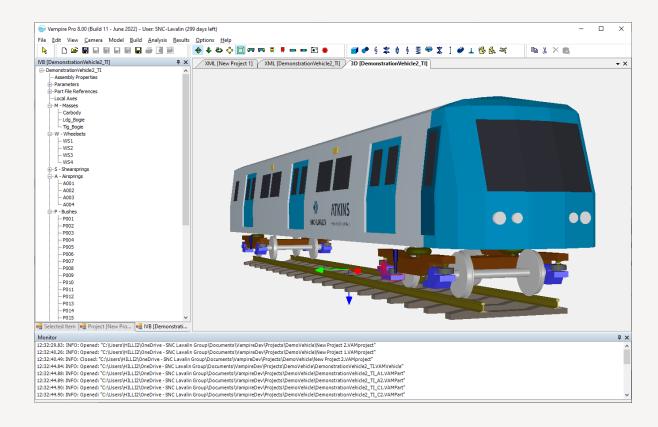






Introduction to Vampire Pro 8.00

- Vampire Pro 8.00 forms a major update to Vampire
- Brings new Inline wheel-rail contact facility previously unavailable.
- Aiming for release in July 2022
- Will be available to download from the members area of the website https://vampire.clyx.net

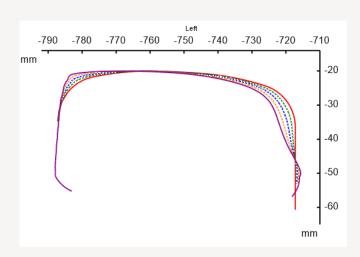


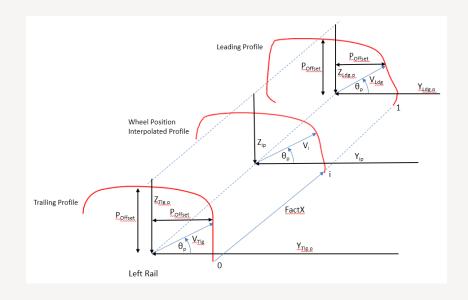






- Major New feature is an Inline creep law.
- What is an in-line creep law?
- What benefits does the Inline creep law bring?











Simulation with fixed wheel and rail profile

```
Pre-calculated Contact Data Simulation
UNITS VAMPIRE
FouraxPro.veh
*TRANSIENT
DISTANCE
             200.000
INTEGRATE
               0.001
               0.020
OUTPUT
SPEEDM/S
              24.000
TRACKIRREGULARITY TRACK160.dat
*CREEP
NON-LINEAR
          BR113a-20 BR-P8.con
PROFILE
FRICTION
            0.30000
                       0.30000
                                   0.30000
                                              0.30000
0.30000
           0.30000
*OUTPUT
Wheelset Lat Disp
                                          mm
W01Y
Wheelset Yaw Disp
                                          mrad
W01W
DQ/Q Wheel 1L
QL01
Y/Q Wheel 1L
YL01
```

```
In-line Contact Data Simulation
UNTTS VAMPTRE
FouraxPro.veh
*TRANSIENT
DISTANCE
             200.000
INTEGRATE
               0.001
               0.020
OUTPUT
              24.000
SPEEDM/S
TRACKIRREGULARITY TRACK160.dat
*CREEP
IN-LINE
WHEELPROFILE
               BR-P8.whe
               BR113a-20.rai
RAILPROFILE
FRICTION
            0.30000
                       0.30000
                                  0.30000
                                             0.30000
0.30000
           0.30000
*OUTPUT
Wheelset Lat Disp
                                         mm
W01Y
Wheelset Yaw Disp
                                         mrad
W01W
DQ/Q Wheel 1L
QL01
Y/Q Wheel 1L
YL01
```







- Accurately simulates
 - Varying track gauge
 - Varying wheelset angle of attack
 - Varying continuous rail cross sections
- Inline Method Current Simulation Times
 - An Inline simulation is significantly slower than a pre-calculated table solution
 - Contact data must be calculated at every calculation timestep
 - The type of simulation can have a significant effect
 - A typical sample 200m run at 24m/s and 0.001s timestep with fixed profile sections
 - In-line solution takes 11 minutes (time for a cup of tea!)
 - Pre-calculated contact data table 0.4 seconds! (time to blink!)
 - Use sparingly for slow speed simulations and at 0.0001s timesteps







Vampire Pro 8.00 - Inline Creep Law Options

- Calculation Setting Options
 - RELRANGE
 - ABSRANGE
 - INCREMENT
- Contact Data Options
 - MULTI2PTON
 - FLANGE2PTANGLE
- Investigation and Debugging Options
 - WHEELSETYAWOFF
 - GAUGECHANGEOFF
 - CONOUTPUT
 - RAIOUTPUT
- Other Options
 - All Options from Non-Linear Creep Law
 - Variable rail cross section







- Release Date July 2022
- System Testing and Release Candidate evaluation completed
 - Solutions to an issue relating to the required accuracy of the contact data currently being investigated prior to release







Inline Creep Law - Future Enhancements

- Improve simulation times
- Improve accuracy and reliability
- Implement rail roll
- Implement CONTACT solution (see later)







Future Developments

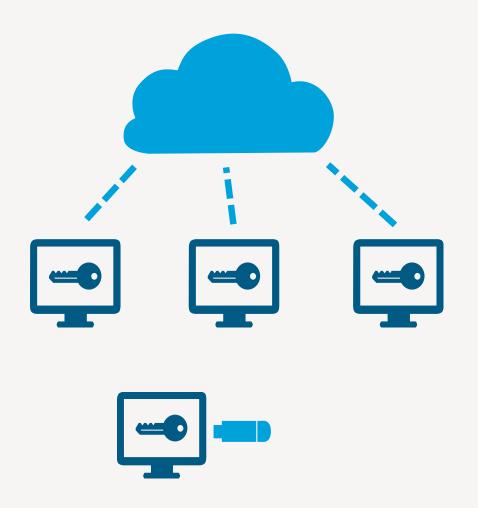






Future Developments – Cloud Licensing

- Existing licencing is through USB Hardlocks (dongles)
- Advantages:
 - Secure, well controlled, easy to transfer locally between users
- Disadvantages:
 - Not flexible in geographically diverse organisations or when working from home
 - Not easy to add or manage multiple licences
- Cloud licencing is next development in pipeline.
- Option in addition to traditional hardlocks.
- Flexible pool-based licence management.
- Ability to use Vampire on servers and remote desktops.
- Ability to borrow licenses for offline use.
- Scheduled for 2022









Future Developments – CONTACT integration

- Integration of CONTACT (by Edwin Vollebregt of VTech CMCC) as a new optional creep law that can be used instead of the native "In-line" creep law.
- CONTACT widely considered the gold standard of wheelrail contact.
- Native Vampire "In-line" creep law is Hertzian, CONTACT is non-Hertzian.
- Integration of new CONTACT 3D special track works capabilities.
- Integration of new CONTACT 3D deviations in wheel and rail profiles allowing modelling of wheel defects, rail corrugations and similar features.

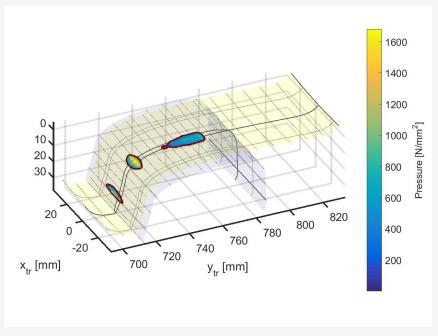


Image courtesy of Edwin Vollebregt, 2021

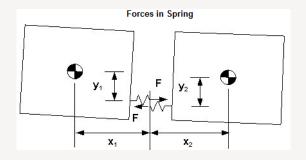


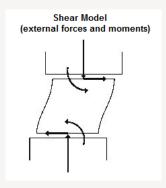




Future Developments – Other potential developments

- Re-write Line Element code for position format keeping link equations
 - This would allow line elements to behave correctly across multiple defined coordinate systems.
- Non-linear Shear Spring
 - Allowing the user to correctly define a shear spring with non-linear characteristic.
 - Avoids compromise of using multiple elements.
- Enhanced track flexibility model
 - Allowing different track forms to be modelled
- Bug fixes and Maintenance Enhancements











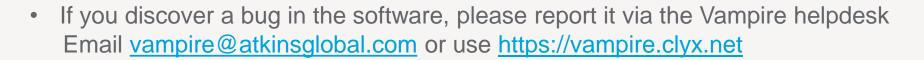
Bug Fixes and Enhancements







Reporting Bugs and Requesting Enhancements





- Please report it even if you think the bug is already known about.
- Reported bugs will be checked and prioritized.
- We are still keen to hear about bugs in the legacy versions of Vampire, as these may persist in subsequent releases.
- We are always keen to hear your ideas for improvements to Vampire.
- Developments of a broad interest can be funded as part of general Vampire development.
- If clients have a particular niche requirement, we are open to collaborating on a joint project to deliver that capability within Vampire or in connection with other software please ask















Thank you





